

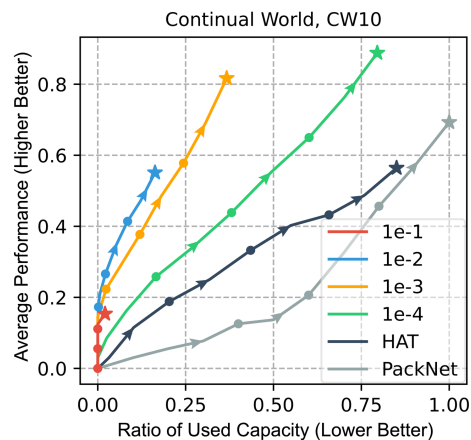
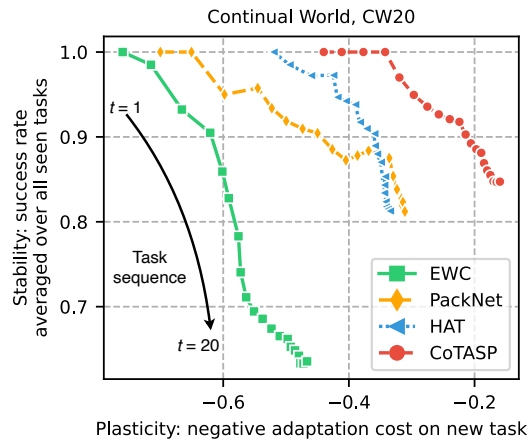
TL;DR: We propose **CoTASP**, a continual RL method, which learns **dictionaries** to extract a “**winning ticket**” (sparse subnetwork) for each task so only semantically similar tasks share more knowledge while avoiding negative task interference. We used a pretrained language model to capture the task similarity and understand task instruction, thus enabling zero-shot generalization to new tasks.

Plasticity-stability trade-off is a primary challenge in continual reinforcement learning (RL):

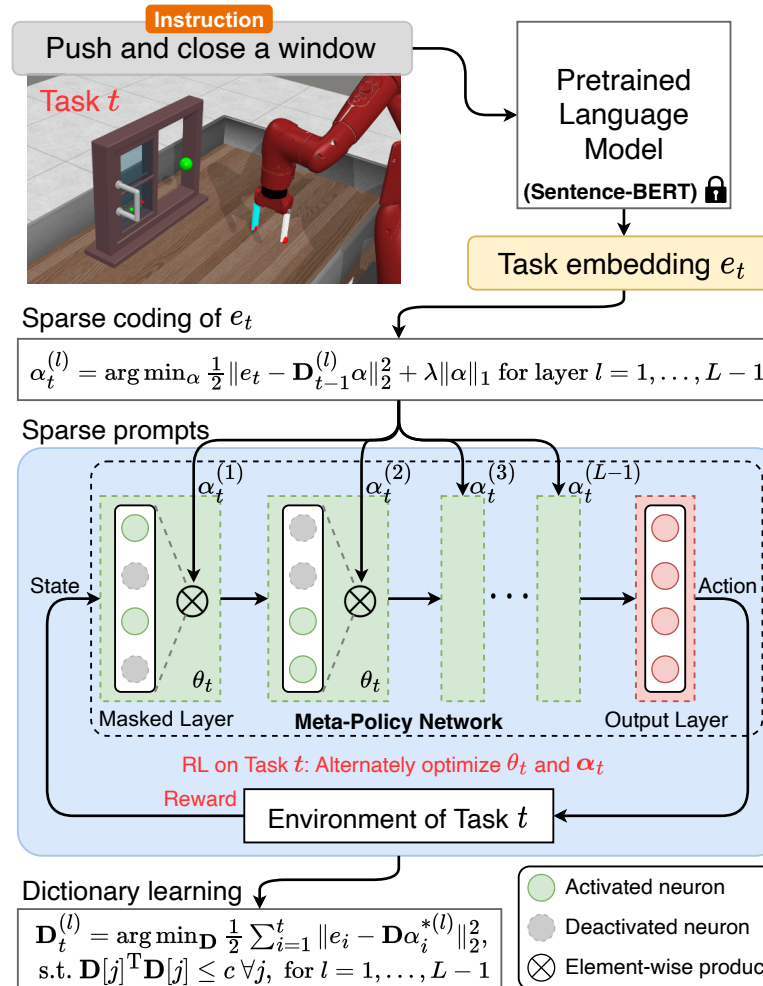
- The policy needs to retain the knowledge shared across different tasks in history (**stability**)
- While quickly adapting to new tasks without interference from previous irrelevant tasks (**plasticity**).

CoTASP achieves a better trade-off by learning a generalizable meta-policy network that

- Sparsely represents past tasks’ knowledge, allowing more efficient usage of model capacity (**better stability**),
- And selectively reuses the knowledge from previous tasks for quick adaptation to new tasks (**better plasticity**).



How does CoTASP work?



- Relevant tasks extract similar sub-networks from the embedding of task instructions via **sparse coding**;
- Dictionaries** are learned to align optimized masks α^* with tasks’ embedding, thereby capturing semantic correlations.
- Given dictionaries learned on previous tasks, **new task adaptation** reduces to highly efficient sparse prompting and sub-network finetuning.

Experimental Results on Continual World

Evaluation (mean \pm std of 3 metrics over 5 random seeds) on Continual World.
P: Average success rate, F: Forgetting metric, G: Generalization metric

Benchmarks	CW 10			CW 20			
	P (\uparrow)	F (\downarrow)	G (\downarrow)	P (\uparrow)	F (\downarrow)	G (\downarrow)	
Reg	L2	0.44 \pm 0.12	0.00 \pm 0.06	0.51 \pm 0.07	0.52 \pm 0.07	-0.10 \pm 0.05	0.58 \pm 0.06
	EWC	0.64 \pm 0.14	0.02 \pm 0.05	0.34 \pm 0.04	0.60 \pm 0.07	0.02 \pm 0.03	0.39 \pm 0.06
	MAS	0.60 \pm 0.14	-0.06 \pm 0.04	0.44 \pm 0.07	0.48 \pm 0.06	0.02 \pm 0.02	0.49 \pm 0.03
	VCL	0.48 \pm 0.10	-0.02 \pm 0.06	0.43 \pm 0.06	0.50 \pm 0.11	-0.04 \pm 0.08	0.52 \pm 0.06
	Finetuning	0.12 \pm 0.04	0.70 \pm 0.04	0.25 \pm 0.06	0.05 \pm 0.00	0.72 \pm 0.03	0.30 \pm 0.05
Struc	PackNet	0.80 \pm 0.09	0.00 \pm 0.00	0.28 \pm 0.07	0.78 \pm 0.07	0.00 \pm 0.00	0.32 \pm 0.04
	HAT	0.68 \pm 0.12	0.00 \pm 0.00	0.44 \pm 0.07	0.67 \pm 0.08	0.00 \pm 0.00	0.46 \pm 0.04
	TaDeLL	0.75 \pm 0.04	0.00 \pm 0.00	0.68 \pm 0.01	0.66 \pm 0.03	0.01 \pm 0.02	0.67 \pm 0.01
Reh	Reservoir	0.32 \pm 0.12	0.04 \pm 0.05	0.79 \pm 0.02	0.08 \pm 0.09	0.14 \pm 0.05	0.87 \pm 0.01
	A-GEM	0.14 \pm 0.05	0.68 \pm 0.04	0.23 \pm 0.02	0.08 \pm 0.02	0.72 \pm 0.07	0.29 \pm 0.04
	ClonEx-SAC*	0.86	0.02	-	0.87	0.02	-
MT	MTL	0.52 \pm 0.10	-	-	0.50 \pm 0.11	-	-
	MTL+PopArt	0.70 \pm 0.14	-	-	0.66 \pm 0.17	-	-
CoTASP (ours)	0.92 \pm 0.04	0.00 \pm 0.00	0.24 \pm 0.03	0.88 \pm 0.02	0.00 \pm 0.00	0.27 \pm 0.03	

